Objective	VPA Advanced Standards
Students will investigate new technologies in digital media that influence (or could influence) multimedia production. Students will use their understanding to design and produce a variety of multimedia work that utilizes new technology or applies new concepts. Students will prepare multimedia production work for public viewing.	1.1; 1.8; 2.1 -2.6; 4.4; 4.5
Students will expand and refine their knowledge of art and multimedia concepts for use in aesthetic valuing of their own or others' multimedia production work.	1.1; 1.2; 1.6; 1.6; 1.8; 3.3; 3.4; 4.3; 4.4-4.6; 5.4
Students will evaluate their own and other students' multimedia productions and address the need and process of reconstructing the work to better suit the needs of the artist or the audience.	4.1 - 4.4
Students will demonstrate their ability to compare and contrast historic media with modern multimedia and articulate how the artists' visions differed, how available technology influenced their work, and how societal values at the time are reflected in each piece.	1.3; 1.4; 3.1; 4.1-4.3; 5.1; 5.2; 5.4
Students will learn to read and understand complex instructions and technical language of multimedia design and production.	1.1; 1.2
Students will write clear and explicit project design submissions that outline project intent, as well as applicable resources, skill sets, and processes.	
Students will learn to read and write materials related to the analysis of elements and principles of art and design as applied to multimedia.	
Students will create a digital portfolio of their work accompanied by a paper and presentation explaining how their portfolio shows their artistic vision/style, mastery of multimedia techniques, and their range and growth as a multimedia artist.	1.2; 1.3; 1.6; 1.7; 2.3; 2.4; 4.4; 4.6; 5.3